# REGULATION 2022/23 SYNCHRONIZED INLINE SKATING

## DIVISION 1 ADVANCED and DIVISION 2 RECREATIONAL

The Synchronized Inline Skating categories are opened to both female and male team members. The team will skate together, using various holds such as shoulder, elbow, hand, basket weave and no hold. Teams will perform a Free Skating program of required well balanced program elements.

#### 1. Intersection

(Can be Straight line, V lines)

### 2. Linear (Line)

(Fully utilise the floor space lengthways, must be One line)

#### 3. Pivoting (Block)

(Should fully utilise the floor space, Can include Direction changes, Change of holds, Open no hold. Free skating moves allowed.

Must have at least three lines)

## 4. Rotating (Cercle)

(Can be One or Two circles, Weaving circles, Travelling circle or a combination. Free skating moves allowed, Jumps of half revolution allowed)

## 5. Traveling (Wheel)

Can be two spoke. Three spoke or Four spoke, or a combination.

Must rotate a minimum of one(1) full revolutions)

### 6. Creative (Choreographic Element)

May be performed in open formation, small groups and pairs.

To include Free skating moves to enhance the music and add variety. No lifts allowed. Jumps of one revolution maximum and spins allowed

Any additional element such as moves in the field, moves in isolation, no hold step sequence, spins, pair move elements, for example, and any repeated element(s) from the list of required elements, will be considered as transitional element(s). Transitional element will be reflected in the judging panel's component scoring.

Programs should show smooth transitions from one element to another and be relevant to the character of the music. Feeling and interpretation of the music is important, also unison and timing.

Team skaters should be dressed alike, expressing the style of the music without being too theatrical. No props allowed.

The aim is to produce an entertaining, well balanced and synchronized program with good quality skating and technical elements and pleasing choreography.

## **ADVANCED DIVISION (1st)**

Synchronized Inline teams are from 8 to 16 skaters.

Categories:

NOVICE, majority under 15 years old, Program of 3 minutes +/- 10 "

Max 2 alternates

SENIOR, Minimum 15 years old, Program of 3 minutes +/- 10"

Max 2 alternates

The well balanced free skating program must contain a maximum of one(1) of each kind of element from the list below. In case of repetition, this repetition will be treated as a choreographic element and therefore will not be called by technical panel.

The elements are:

CREATIVE	CIRCLE	LINE	BLOCK	WHEEL	INTERSECTION
Movement(s) which enhance the choreography and reflect the music	One(1) circle must rotate at least 360°, any variation(s) permitted once requirement is fulfilled	One line, which must cover the whole skating area, any variation(s) configurations permitted once the requirement is fulfilled	One block, which must cover the skating area	One wheel of the team choice, must rotate at least 360°, any /change(s) of configuration(s) /shape(s) permitted, once the requirement is fulfilled	One intersection, all skaters must intersect

# RECREATIONAL DIVISION (2nd)

Synchronized Inline teams are from 6 to 12 skaters.

Categories:

NOVICE, majority under 15 years old, Program of 2 minutes +/- 10 "

Max 2 alternates

SENIOR, Minimum 15 years old, Program of 2 minutes +/- 10"

Max 2 alternates

ADULT, Minimum 21 years old, Program of maximum 2 minutes and 10 seconds

Max 2 alternates

The well balanced free skating program must contain a maximum of **four(4)** different elements from the list, at the choice of the team. In case of repetition, this repetition will be treated as a choreographic element and therefore will not be called by technical panel.

## JUDGEMENT

Each called successful element have a base value and will be granted of GOE from the judge panel.

The over all program will be evaluated by judges with the 3 components marks: Composition, Presentation and Skating Skills.

The scale of value is in progress.

Programmes should show smooth transitions from one element to another and be relevant to the character of the music. Feeling and interpretation of the music is important, also unison and timing.

Team skaters should be dressed alike, expressing the style of the music without being too theatrical. No props allowed.

The aim is to produce an entertaining, well balanced and synchronized programme with good quality skating and technical elements and pleasing choreography.